

# Applied Technology A.A.S.

## — Art Suggested Plan of Study\*\*

\*\*When a student graduates with this degree the diploma will read A.A.S. in "Applied Technology". The general education courses within this sequence will easily transfer into a four year degree program within the State of Oklahoma.

### Program Description

This degree is designed for students who want the Associate in Applied Science degree but whose previously earned college credit, goals or backgrounds are not supported by other A.A.S. programs. Also, students not yet certain of their major can pursue the Associate in Applied Science degree, obtain core general education credits and pick up basic skills required for most professional careers today. Students graduate with 21 hours of general education courses, 12 hours of guided electives and 30 hours of technical occupational specialty core courses.

### Degree Awarded

Associate in Applied Science

### For More Information Contact:

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### Technical Occupational Specialty

Technical Occupational Specialty courses consist of courses taken from three emphasis areas. The following courses are courses that you must take for this degree from each of those subject areas.

				30 Credit Hours	Date	Institution
<input type="checkbox"/>	ART	1803	Intro to Art	3		
<input type="checkbox"/>	ART	1103	Drawing I	3		
<input type="checkbox"/>	ART	1203	Design I	3		
<input type="checkbox"/>	ART	1503	Color Illustration	3		
<input type="checkbox"/>	ART	2050	Technical Problems	Variable Credit		
<input type="checkbox"/>	ART	2323	Introduction to Photography	3		
<input type="checkbox"/>	HUMN	2103	Masterworks of Western Culture/Ancient and Medieval	3		
<input type="checkbox"/>	HUMN	2203	Masterworks of Western Culture/Modern	3		
<input type="checkbox"/>	GDD	1253	Computer Graphic	3		
<input type="checkbox"/>	GDD	1463	Computer Art	3		

### Guided Electives

				12 Credit Hours	Date	Institution
<input type="checkbox"/>	CIS	1113	Computer Concepts with Applications	3		
<input type="checkbox"/>	SOC	1113	Introductory Sociology	3-4		
<input type="checkbox"/>			Any college level science course with lab	3		
<input type="checkbox"/>			Any college level humanities course	3		
<input type="checkbox"/>	SPCH	1113	Introduction to Speech	3		

Other courses may be substituted with departmental approval.

### General Education Courses

				21 Credit Hours	Date	Institution
<input type="checkbox"/>	ENGL	1113	English Composition I	3		
<input type="checkbox"/>	ENGL	1213	English Composition II	3		
<input type="checkbox"/>	<b>OR</b>					
<input type="checkbox"/>	ENGL	2333	Introduction to Technical Report Writing			
<input type="checkbox"/>	HIST	1483	U.S. History to 1865	3		
<input type="checkbox"/>	<b>OR</b>					
<input type="checkbox"/>	HIST	1493	U.S. History Since 1865	3		
<input type="checkbox"/>	MATH	1513	College Algebra	3		
<input type="checkbox"/>	POLS	1113	American Government	3		
<input type="checkbox"/>	PSYC	1113	Introductory Psychology	3		
<input type="checkbox"/>	SOC	1113	Introductory Sociology	3		

63 Credit Hours

Total to Graduate

<b>Student Name:</b>	_____
<b>CWID:</b>	_____
<b>Counselor:</b>	_____

## APPLIED TECHNOLOGY AAS - ART PLAN OF STUDY-COURSE DESCRIPTIONS

### **ART 1103 DRAWING I**

A freehand drawing experience designed to build basic skills and awareness of visual relationships. A sequence of problems dealing with composition, shape, volume, value, line, gesture, texture and perspective. A variety of media explored. Lab: six hours per week.

### **ART 1203 DESIGN I**

An introduction to visual problem solving. Organization of the two-dimensional plane using the elements and principles of design: line, shape, value, texture and color. Use of black and white and color media.

### **ART 1503 COLOR ILLUSTRATION**

Fundamentals of illustration using color media. Emphasis is given to perspective and light and shadow to depict objects. Color media include watercolor, pencils, ink, airbrush materials, pastels, collage and crayon. Lab: six hours per week. Prerequisite: ART 1103.

### **ART 1803 INTRODUCTION TO ART (H)**

An introduction to the analysis and interpretation of visual arts. Visual, emotional and intellectual aspects of art in painting, sculpture, printmaking and architecture. Prerequisite: three hours of English Composition.

### **ART 2051-2056 TECHNICAL PROBLEMS**

One to six, maximum six credits. Special topics in photography. Prerequisite: Will change according to subject matter. Lab hours may apply.

### **ART 2323 INTRODUCTION TO PHOTOGRAPHY**

A course in the theory of black and white photography with practical experience in the use of the camera, its variables (shutter, aperture, film), darkroom techniques and the theory of design as it applies to photography. This includes an extended lab for practical application of the camera and darkroom techniques. A fully adjustable 35mm camera is required.

### **\*CIS 1113 COMPUTER CONCEPTS WITH APPLICATIONS**

Provides students with an introduction to concepts and applications of the personal computer in business. Topics include spreadsheets, databases, word processing, ethics, vocabulary, Internet skills and file system management. Theory and hands-on computer instruction is included. This introductory course is intended for students with existing computer skills. Prerequisite: READ 0033 or [R].

### **HUMN 2103 MASTERWORKS OF WESTERN CULTURE/ANCIENT AND MEDIEVAL (H)**

Key ideas and values of ancient and medieval western culture, as discovered through an integrated and thematic study of literature and the fine arts, seen in their historical and philosophical context. Prerequisite: ENGL 1113.

### **HUMN 2203 MASTERWORKS OF WESTERN CULTURE/MODERN (H)**

Key ideas and values of modern western cultures, as discovered through an integrated and thematic study of literature and the fine arts, seen in their historical and philosophical contexts. Prerequisite: ENGL 1113.

### **SPCH 1113 INTRODUCTION TO SPEECH COMMUNICATION (S)**

Principles and techniques of preparation, participation in and evaluation of communication behavior in conversation, the interview, group discussion and public speech. A competency-based approach. Prerequisites: [R] [W]

### **\*GDD 1253 COMPUTER GRAPHIC ILLUSTRATION**

Study of basic concepts of computer graphics. Design and use of graphic software applications. Students will learn design and presentation skills. Prerequisite: CIS 1103 or CIS 1113. Fall only.

### **\*GDD 1463 COMPUTER ART**

Introduction to computer graphics software. Students learn methods and processes for creating artwork with the computer. Phases of computer graphics include draft and paint modes, fills, textures, brushes, graphic tools and color blending through hands-on exercises in drawing, painting and graphic design. Prerequisite: CIS 1103 or CIS 1113. Fall only.